Towards Automatic Learning of Discrete-Event Models from Simulation

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Outline



2 Automata Learning

3 Automata Learning Applied to a Simulated Robotic arm

4 Outcome and Future work

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Virtual Preparation and Commissioning in a nutshell



Formal Methods

- Mathematical techniques for specification, and verification of systems
- Formal Models: Less ambiguous way to define the behavior of the system
- Verification: Checks if the model satisfies the specifications
- Synthesis: Calculate a controller that satisfies the specifications
- Challenges: Hard to model physical systems error prone process when done manually

Purpose

Proof of concept work to evaluate the possibility of automatically learning a formal model.



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Automata Learning

- Passive Learning
- Active Learning

Active Learning

Learning regular sets from queries and counterexamples. Dana Angluin. Information and Computation, 1987

- Famously called L*
- L* makes it possible to learn deterministic automata

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Active Learning



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Learner Queries

- Membership queries $w \in \mathcal{L}_{i}$?
- Equivalence queries $\mathcal{L}(H) = \mathcal{L}$?

Observation Table

• row :
$$S \cup S.\Sigma \rightarrow \{1,0\}$$

•
$$\mathit{row}(s.e) = 1 \leftrightarrow se \in \mathcal{L}$$



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Observation Table to Automata



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Observation Table Properties

Closed

An observation table is said to be closed if for all $t \in S$, $a \in \Sigma$ there is an $s \in S$ such that the row(s) = row(t.a).

Consistent

A table is consistent if for $s_1 \in S$ and $s_2 \in S$ and $row(s_1) = row(s_2)$ then for all $a \in \Sigma$, $row(s_1.a) = row(s_2.a)$.

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L^{*}, an example

| Initial Table | | | | | | | | | |
|---------------|---|---|--|--|--|--|--|--|--|
| _ | | | | | | | | | |
| | | ε | | | | | | | |
| ξ | ε | 1 | | | | | | | |
| i | а | 0 | | | | | | | |
| ł | b | 0 | | | | | | | |

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L^{*}, an example



Counter example (*aba*)

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L^{*}, an example

Final Hypothesis



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| Motivation | Automata Learning | Automata Learning Applied to a Simulated Robotic arm | Outcome and Future work |
|------------|-------------------|--|-------------------------|
| | | 0000 | |

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Robotic arm configuration

Operations:

O (PreGuard, PreActions, PostGuard, PostActions)

Goal

A predicate over the sensor values to define the marked states



The Interface

- Membership queries (Mq) were obtained by running sequences in the simulator
- Equivalence queries (Eq) were obtained using random walks on the hypothesis



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Results

Some observations

| Grid | States | Eq | Mq |
|------|--------|----|--------|
| 3x3 | 37 | 8 | 17600 |
| 4x4 | 65 | 9 | 55230 |
| 5x5 | 101 | 10 | 102780 |

Graph showing the gripping operation



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Outcomes

- It was possible to learn a model of the simulated target system.
- The algorithm works well on small systems, but could not easily scale for larger systems
- Bottlenecks:
 - Finding counter examples using random walks is not always effective in large systems
 - Checking if the Observation Table is consistent is time consuming, and this needs to be done at every iteration

Future Work

- Improve performance using more advanced data structures
- Further study on finding counterexamples
- Extending the current work to real world manufacturing systems
- Learn richer formalism's (Extended finite automata)



Thank You!

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L^{*} Algorithm

```
Result: A Hypothesis DFA \mathcal{H}
initialization S, E \leftarrow \varepsilon;
repeat
    while the table is not closed or not consistent do
        if table is not closed then
             find u \in S, a \in A such that row(ua) \neq row(s) \forall s \in S;
             S \leftarrow S \cup \{ua\};
         end
        if table is not consistent then
             find s_1, s_2 \in S, a \in A and e \in E such that
              row(s_1) = row(s_2) and row(s_1ae) \neq row(s_2ae);
             E \leftarrow E \cup \{ae\};
         end
    end
    Construct the hypothesis \mathcal{H} to the teacher if the teacher replies no with
     a counterexample c then
     | S \leftarrow S \cup prefixes(c)
    end
until the teacher replies yes;
return \mathcal{H}
```

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